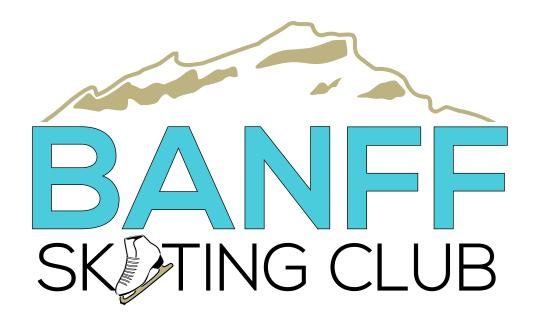
GOING FOR GOLD2017 BANFF FUN-SKATE

HOSTED BY THE



SUNDAY MARCH 19th, 2017 BANFF FENLANDS- 100 NORQUAY ROAD, BANFF ALBERTA



Skate Canada: Alberta-NWT/Nunavut Sanction # 9547

HOST CLUB INFORMATION

Event Name 2017 Banff GOING for GOLD

Event Date March 19th, 2017

Host Club Name Banff Skating Club

Host Club Event Chair

Name: Melissa Dickey

Email: melissadickey3is@gmail.com

Host Club Registrar

Name: Din Lau

Email: din3115@hotmail.com

Host Club Event Lead

Name: Dominique Schmaltz

Phone/Email: (403) 763-7703 / dominique@decisivefarming.com

Arena Details

Ice Surface:

Name: Banff Fenlands Arena 1 Address: 100 Norquay Road

Registration Times

Registration begins 1 hour prior to the start of the 1st event of the day.

GENERAL INFORMATION

- **1. Categories:** The following Categories will be held
- CanSkate Element Event (Stages 1-6)
- CanSkate Creative Event (Stages 1-6)
- Spin, Spiral Jump Isolated Element Event(Levels 1-4)
- Creative Event (Levels 1-4)

2. Entry Fees

EVENT	FEE
CanSkate Elements Stages 1-6	\$45.00
CanSkate Creative Stages 1-6	\$25.00
Isolated Elements Levels 1-4	\$55.00
Creative Levels 1-4	\$25.00

- 3. Schedule: a schedule of events shall be emailed to each club designate prior to the commencement of event
- 4. Entries: Entrants in Events shall be
 - 1. Eligible persons as defined in Skate Canada Rule Book Section 2100
 - 2. Be Associate members in good standing of the Association. Event entries will only be accepted from skaters who are members affiliated with Skate Canada clubs
- 5. Closing Date of Entries: All entries must be received no later than March 3rd,
- 6. Late Entries: Late entries may be accepted at the discretion of the Host Club
- 7. Refund of Entry Fees: No refunds will be made after the closing date. Event fees shall be refunded due to event cancellation.
- 8. Accidents: The Association and Host Club undertake no responsibility for damages or injuries suffered by the skater. As a condition of and in consideration of their entries in this event, all skaters and parents or guardians shall be deemed to agree all risks or injuries to the skater's person and property resulting from, or caused by, or connected with the conduct and management of the event. An agreement must also be deemed to release any and all claims they may have against the officials, the Association, the Host Club, and their officers. Entries shall be accepted only in accordance with these conditions.
- 9. Registration: Skaters must register one (1) hour prior to the scheduled start time for their event. Skaters must report to the ice captain one (1) hour prior to the scheduled start time of their event.
- 10. Cancellation of Events: The Host Club reserves the right to cancel any event.
- 11. Flight System: If the number of registrations in a category warrant it, a flight system will be used. Skaters will be grouped according by age firstly, date of registration secondly.
- 12. Warm Up Times: Skate Canada has designated standardized warm up times for all events
- 13. **Awards:** It is the responsibility of skaters to proceed directly to the award presentation area following their skate, wearing skates and skating attire.

<u>CanSkate Element Event</u> – elements performed in isolation. Results are tabulated for each individual separately. Skaters do not compete against each other for a ranking since awards are based on performance standards alone.

Stage 1 – Must not have passed the complete Stage 1 badge

- Snow slide steps
- Fwd push/glide sequence
- 2-ft jump
- Bwd 2-ft skating/walking

Stage 2 – Must have passed Stage 1 but not the complete Stage 2 badge

- Fwd stop
- Fwd 2-ft sculling
- Fwd 2-ft turn (CW or CCW skater's choice)
- Bwd 2-ft sit glide

Stage 3 – Must have passed Stage 2 but not the complete Stage 3 badge

- Fwd circle thrusts (CW or CCW skater's choice)
- Bwd 2-ft jump
- 2-ft quick turn fwd to bwd & bwd to fwd (CW or CCW skater's choice)
- Bwd 2-ft sculling

Stage 4 – Must have passed Stage 3 but not the complete Stage 4 badge

- Bwd circle thrusts (CW or CCW skater's choice)
- Bwd 360 step turn (CW or CCW skater's choice)
- 2-ft jump fwd to bwd & bwd to fwd (CW or CCW skater's choice)
- Fwd inside slalom

Stage 5 – Must have passed Stage 4 but not the complete Stage 5 badge

- Fwd 2-ft side stop (CW or CCW skater's choice)
- Bwd push/glide sequence, full perimeter (CW or CCW skater's choice)
- Fwd power jump
- Fwd crosscuts figure-8

Stage 6 – Must have passed Stage 5 but not the complete Stage 6 badge

- Fwd 1-ft side stop (L or R skater's choice)
- Bwd perimeter skating with crosscuts (CW or CCW determined by draw)
- Fwd 180 step turn (Mohawk) (RFI-LBI or LFI-RBI skater's choice)
- Fwd outside edges

<u>Creative Event Stages 1-6</u> Skaters will hear a piece of music (selected by the Host Club) twice during warm up; skaters will have half (1/2) of the ice surface to perform a creative program that complements the music. Skaters are encouraged to NOT pre-choreograph routines. Music selections will be 30 seconds long,

<u>Spin, Spiral, Jump Isolated Element Event</u>- Elements performed in isolation. Results are tabulated for each individual separately. Skaters do not compete against each other for a ranking since awards are based on performance standards alone.

Level 1-MAY have passed Stage 6 of CanSkate, must not have passed any portion of the Preliminary FreeSkate test (or equivalent STAR assessment)

- 1. Circle Stroking Exercise: Stroking (crosscuts) in same direction on a circle. 1 round forward, 1 round backward. (Draw for direction)
- 2. Three Jumps
 - a. Waltz Jump
 - b. Single Salchow
 - c. Single Toe Loop
- 3. Two Spins:
 - a. Forward Upright Spin
 - b. Backward Upright Spin
- 4. Forward Spiral Circles: Two spirals, one on each foot executed on a circle in the same direction. Skater chooses direction.

Level 2 -MUST have passed Stage 6 of CanSkate, must not have passed any portion of the Preliminary FreeSkate test (or equivalent STAR assessment)

- 1. Five jump elements:
 - a) Single Salchow.
 - b) Single Toe Loop.
 - c) Waltz Jump + Single Toe Loop Combination.
 - d) Single Loop
 - e) Single Flip
- 2. Two spins:
 - a) Backward upright spin.
 - b) Forward entry Sit Spin or Camel Spin with no change of foot, no flying entry, no variations of positions.
- 3. Forward Spiral Sequence: A sequence of two forward spirals with no more than 8 steps in between; one spiral on each foot, unsupported position; on either inside or outside edge.
- 4. Forward Turn Sequence: Forward Outside Three Turn + Backward Crosscut + Backward Inside Choctaw (i.e. step-forward); executed four times.

Level 3 -MUST have passed Stage 6 of CanSkate, must not have passed any portion of the Preliminary FreeSkate test (or equivalent STAR assessment)

- 1. Five jump elements:
 - a) Waltz
 - b) Salchow
 - c) Loop-Loop
 - d) Lutz
 - e) Flip-toe loop

- 2. Two spins:
 - a) Backward Upright Spin.
 - b) Combination spin (Camel, sit position and commence with a forward entry. No flying entry, no variations of positions. No change of foot.
- 3. Forward Spiral Sequence: A sequence of two forward spirals with no more than 4 steps in between; one spiral on each foot, unsupported position; on either inside or outside edge.
- 4. Stroking (Perimeter Stroking 1x FW, 1X BW)

Level 4- MUST have passed Stage 6 of CanSkate, must not have passed any portion of the Preliminary FreeSkate test (or equivalent STAR assessment)

Five jump elements:

- a) Flip-toe loop
- b) Lutz
- c) Loop-Loop
- d) Salchow
- e) Axel
- 2. Two spins:
 - a) Backward Upright Spin.
 - b) Combination spin (Camel, sit position and commence with a forward entry. No flying entry, no variations of positions. Change of foot optional.
- 3. Forward Spiral Sequence: A sequence of two forward spirals with no more than 4 steps in between; one spiral on each foot, unsupported position; on either inside or outside edge.
- 4. Stroking (Perimeter Stroking 1x FW, 1X BW)

<u>Creative Event Levels 1-4</u> Skaters will hear a piece of music – selected by the Host Club, twice during warm up; skaters will have half (1/2) of the ice surface to perform a creative program that complements the music. Skaters are encouraged to NOT choreograph routines. Music selections will be 1 minute long, each flight (if applicable) will have a different music selection. Flight selections will be made according to age and level. Results are tabulated for each individual separately. Skaters do not compete against each other for a ranking since awards are based on performance standards alone.